Size 2
KamYodh (4/15)
Rain of Fire

	0	0	1	1	1	2
	1	2	3	3	4	5

Waw~Our'os of Chim~Eth (I) 26pt

Rain of Fire
When a miniature with this skill makes a shooting attack, it may decide to make two shots instead by using dice of a lower health status than its current health: Two shots in grave condition (yellow) instead of one shot in unscathed condition (white); or two shots in critical condition (red) instead of one shot in grave condition (yellow). This skill has no effect if the model is in critical condition (red). The two shots are treated as two simultaneous attacks on the same target. This skill can be used as a reaction.

AM 04/16